

RupertG Interactive – Creatives Competition (Book)

Terms & Conditions

By submitting an entry to the RupertG Interactive Creatives Competition (Book Category), you agree to the following terms:

1. Eligibility

Participants must provide accurate personal information, including full name and age, when submitting their entry.

Entrants under 18 must have permission from a parent or legal guardian.

2. Original Work Requirement

All submitted written work must be entirely original and created by the participant.

- You must own full rights to the content, including story, characters, and text.
- Submissions must not contain plagiarised or copyrighted material without permission.
- Any use of AI-generated or assisted content must be clearly disclosed.
- Any breach of these rules will result in disqualification.

3. Submission Guidelines

- Submissions should be a sample or excerpt (a few pages) of an original book.
- Entries must be submitted through the official Microsoft Form.
- Only one entry per participant is allowed unless otherwise stated.

4. Ownership & Rights

You retain full ownership of your submitted work. However, by entering:

- You grant RupertG Interactive a non-exclusive, royalty-free license to review, share, and promote your submission for competition-related purposes.
- This may include use on websites, social media, and promotional materials related to the competition.

5. Judging & Selection

- Entries will be judged based on creativity, originality, writing quality, and overall storytelling.
- The decision of RupertG Interactive is final and cannot be appealed.

6. Winner Agreement

The winner will be offered the opportunity to have their book published and distributed through major platforms (such as Amazon) via RupertG Interactive.

- Specific terms, including royalties, publishing rights, and distribution agreements, will be discussed and agreed upon separately after selection.
- There is no obligation to accept the offer, but declining may result in forfeiting the prize.

7. Publishing & Collaboration

The winner may receive support from RupertG Interactive in preparing and publishing their book.

- This may include editing guidance, formatting, cover design, and publishing assistance.
- Ongoing collaboration and services will be agreed upon separately.

8. Disqualification

RupertG Interactive reserves the right to disqualify any participant who:

- Violates these terms
- Submits false information
- Engages in inappropriate or dishonest behaviour

9. Liability

RupertG Interactive is not responsible for:

- Technical issues affecting submissions
- Lost, incomplete, or corrupted entries
- Any disputes regarding ownership of submitted content

10. Changes to Terms

RupertG Interactive reserves the right to update or modify these terms at any time. Continued participation implies acceptance of any changes.